

# **COSC 4P82 Assignment 1**

**Brett Terpstra**  
bt19ex@brocku.ca - 692021

February 15, 2024

# Contents

1	Symbolic regression . . . . .	2
1.1	Introduction . . . . .	2
1.2	Parameter Table . . . . .	2
1.3	Fitness Evaluation . . . . .	2
1.4	Fitness Plots . . . . .	3
1.5	Analysis And Conclusion . . . . .	4
2	Rice Classification . . . . .	4
3	Compiling / Executing . . . . .	4

# 1 Symbolic regression

## 1.1 Introduction

## 1.2 Parameter Table

Parameter	Value
Runs	10
Population Size	5000
Generations	50
Training Set	N/A
Testing Set	N/A
Crossover Operator	Subtree Crossover
Mutation Operator	Grow Tree, Max Depth 4
Crossover Rate	0.9 or 1.0*
Mutation Rate	0.1 or 1.0*
Elitism	Best 2 or 0 individuals Survive*
Selection	Fitness Proportionate
Function Set	*, /, +, -, exp, log, sin, cos
Terminal Set	X, Ephemeral Value
Tree Initialization	Half and Half, Max Depth 2-6
Max Tree Depth	17
Raw Fitness	See Fitness Evaluation
Standardized Fitness	= Raw Fitness

\*4 Tests were run, 0.9 crossover, 0.9 mutation with 0 elitism and 2 elitism, and 1.0 crossover, 1.0 mutation with 0 elitism and 2 elitism.

## 1.3 Fitness Evaluation

Fitness is evaluated by taking the absolute value of the predicted y value minus the actual y value. If the difference is less than a user provided (default 1.e15) value cutoff it is added to the fitness value. If the difference value is less than the float epsilon value ( $\leq 0$ ) the number of hits is incremented. Lower fitness values are preferred.

## 1.4 Fitness Plots

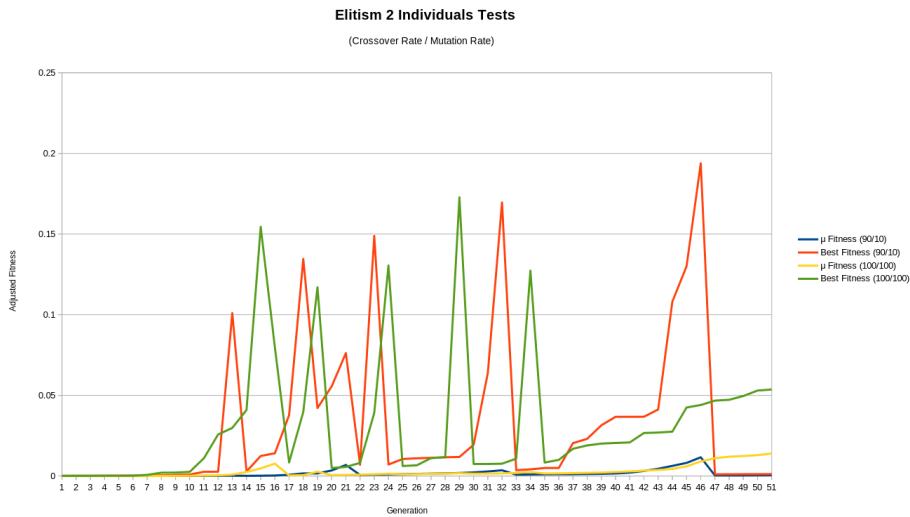


Figure 1: 2 Elites, 10 Runs Averaged

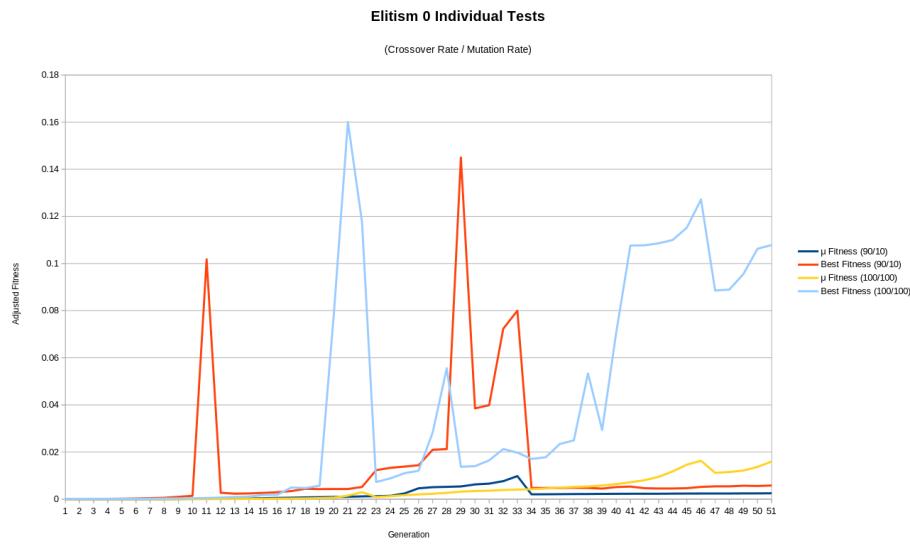


Figure 2: 0 Elites, 10 Runs Averaged

## **1.5 Analysis And Conclusion**

The best average fitness of all the tests was 0.19384 using 0.9 crossover and 0.1 mutation.

## **2 Rice Classification**

## **3 Compiling / Executing**